

Hiroki Itokazu

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EDUCATION

- Art Center College of Design** 1992 Pasadena, CA
Bachelor of Science in Product Design
- University of Ryukyus** 1986 Okinawa, Japan
Bachelor of Art

EXPERIENCE

- Walt Disney Animation Studio (Modeler)** 2000 – 2014 Burbank, CA
Big Hero 6, Feast, Frozen, Frozen Short, Get a Horse, Wreck It Ralph, Glago's Guest,
Tangle, Bolt, Home On The Rage, Magic Lamp
Gemini Man project: (Facial animation, Rigging, Modeling)
- Dream Quest Images (Modeler)** 1999 Simi Valley, CA
Mission to Mars, Pearl Harbor
- Warner Bros. Feature Animation (Lead Modeler, Iron Giant Designer)** 1997 – 1999 Glendale, CA
The Iron Giant
- Warner Digital (Technical Director, Lead Modeler, Lighter)** 1995-1997 Burbank, CA
Batman and Robin, Jack Frost, Mars Attacks, Eraser
- Warner Bros. Imaging Technology (Modeler, Generalist)** 1993-1995 Sharman Oaks, CA
Marvin the Martian, Batman Forever, Little Princess, Lois and Clark, Batman Mask of Phantasm

TEACHING CG GENERAL

- Studio Arts** 2006~2011 Los Angeles, CA
- Kume Island High School (Online teaching to Japan)** 2010~present Okinawa, Japan

SOFTWARE

Maya, ZBrush, Photoshop

SKILL

**Character Modeling, Hard Surface Modeling, UV Editing, Rendering, Lighting,
Rigging, Facial Muscle Modeling, Facial Muscle Rigging, Texture Painting,
Photo Realistic Sculpting, Basic Animation, Basic Compositing, Prop and Architect Design**